

HAPPY INTERNATIONAL BOOK GIVING DAY!

It is time to bring your stories to life:



1. CREATE YOUR MAIN CHARACTER

Who will your story be about?
Give them a name, personality, and something
they love.

Bonus: Use a mind map to explore their world!



2. THE BEGINNING - THE INTRODUCTION

Where does your story take place?

What challenge or exciting event starts the
adventure?



3. THE MIDDLE

Add surprises, obstacles, or new friends along the way.

Use a flowchart or outline to keep track of all the action!



4. THE END

How will the problem be solved?

Does your main character grow or learn something important?

